## **Module Description**

Module name	Course Module of Instructional Design of Biology
Module level, if applicable	Magister of Biology Education
Code, if applicable	34181024
Subtitle, if applicable	-
Course, if applicable	Instructional Design of Biology
Semester(s) in which the module istaught	I
Person responsible for the module	Lecturer of Courses
Lecturer	Dr. Hanum Isfaeni, M.Si, Dr. Rizhal Hendi, M.Pd,
Language	Indonesian Language [Bahasa Indonesia]
Relation to Curriculum	This course is a mandatory course for Magister of Biology Education and offered in the 1 <sup>st</sup> semester.
Type of teaching, contact hours	Teaching methods used in this course are:  - Lecture (i.e., group investigation, small group discussion, case study, and video-based learning)  - Structured assignments (i.e., essays and case study  The class size for lecture is 30 students.  Contact hours for lecture is 64 hours, assignments are 64 hours
Workload	For this course, students required to meet a minimum of 155.6 hours in one semester, which consist of: 19.6 hours for lecture: tutorial and discuss the subject 12.00 hours for structured assignments: doing exercices and problem solving or project, 100.00 hours for independent study: reading references, group discuss, finish the exercises.  Project; 14 hours  Paper: 10 hours  1 ECTS = 30 hours 155.6 hours = 5.2 ECTS
Credit points	2 credit points (equivalent with 5,2 ECTS)

Requirements according to the examination regulations	Students must have attended all classes and submitted all class assignments that are scheduled before the final tests.
Recommended prerequisites	Students must have attended all classes and submitted all class assignments that are scheduled before the final tests.
Module objectives/intended learning outcomes	After completing the course and given with this case:  Learning Outcomes  Social Competence:  1. Have integrity and professional ethics, self-development, and make innovations to improve the quality of education and community lifelong learning (PLO1).  2. Able to apply analytical, critical, innovative, and abstraction thinking skills in the field of biology education (PLO2).  Specific Competence:  1. Able to design and manage classical, laboratory, natural and digital/virtual-based biology learning in education units (PLO5)  2. Able to design and manage classical, laboratory, natural and digital/virtual-based biology learning in education units
	(PLO6)

Content	Students will learn about: The ontological, epistemological and axiological foundations in Biology Education, basic concepts of philosophy of science, philosophy of science and human beings, and their differences from other branches of science
Forms of Assessment	Assessment is carried out based on written examinations, assessment/evaluation of the learning process and performance with the following components: Structured tasks: 20%; Project: 20%, Mid Test: 30%; Final Test: 30%
Study and examination requirements and forms of examination	<ul> <li>Study and examination requirements:</li> <li>Students must attend 15 minutes before the class starts.</li> <li>Students must switch off all electronic devices.</li> <li>Students must inform the lecturer if they will not attend the class due to sickness, etc.</li> <li>Students must submit all class assignments before the deadline.</li> <li>Students must attend the exam to get final grade.</li> <li>Form of examination:</li> <li>Written exam: Essay</li> </ul>

Media employed	Direct Whiteboard, Power Point Presentation, online conference
	platform
Reading List	1. Botturi, L. (2003). Instructional Design & Learning Technology
	Standard. ICeF - Quaderni dell'Istituto, 9.
	2. Brown A. B., Green, T. D. 2016. Principle of learning design,
	Routledge, New York
	3. Gagne, R. M., Briggs, L. J., Wager, W. W. 1992. Principle of
	learning design, Harcourt Brace College Publisher. Tokyo
	4. Sawyer, R. K. 2014. The Cambridge handbook of the learning science,
	2nd, Cambridge University Press